

Crimson Cutlass Character Record Sheet

Character's Name:

Traits:

Social Position:

(role in scenario or campaign)

Nationality:

Languages Spoken:

Skills

<input type="checkbox"/> Accountant-Bookkeeper	<input type="checkbox"/> Fencer	<input type="checkbox"/> Literacy	<input type="checkbox"/> Pugilist
<input type="checkbox"/> Apothecary	<input type="checkbox"/> Forger	<input type="checkbox"/> Longbowman	<input type="checkbox"/> Rabblouser
<input type="checkbox"/> Architect-Shipwright	<input type="checkbox"/> Gentry-Husbandman	<input type="checkbox"/> Man-at-Arms	<input type="checkbox"/> Sailor
<input type="checkbox"/> Armourer	<input type="checkbox"/> Goldsmith	<input type="checkbox"/> Merchant	<input type="checkbox"/> Solicitor
<input type="checkbox"/> Brawler	<input type="checkbox"/> Gunner-Gunsmith	<input type="checkbox"/> Navigator	<input type="checkbox"/> Slaver
<input type="checkbox"/> Briber	<input type="checkbox"/> Hunter	<input type="checkbox"/> Physician	<input type="checkbox"/> Spy
<input type="checkbox"/> Captain-Pilot	<input type="checkbox"/> Inquisitionist	<input type="checkbox"/> Pickpocket	<input type="checkbox"/> Swimmer
<input type="checkbox"/> Crossbowman	<input type="checkbox"/> Interpreter	<input type="checkbox"/> Pistoleer	<input type="checkbox"/> Tinker
<input type="checkbox"/> Cards-Dice	<input type="checkbox"/> Juggler-Acrobat	<input type="checkbox"/> Prospector-Sapper	<input type="checkbox"/> Tradesman
<input type="checkbox"/> Equestrian			

Swaggering Techniques

<input type="checkbox"/> Attract Fire (A)	<input type="checkbox"/> Daring Pistol Fire (F)	<input type="checkbox"/> Gesticulate Garment (K)	<input type="checkbox"/> Repartee (P)
<input type="checkbox"/> Automatic Reload (B)	<input type="checkbox"/> Disarming Blows (G)	<input type="checkbox"/> Heroic Swordplay (L)	<input type="checkbox"/> Seize Swordarm (Q)
<input type="checkbox"/> Better Valor (C)	<input type="checkbox"/> Effective Spurring (H)	<input type="checkbox"/> Hilt Punch (M)	<input type="checkbox"/> Tenacious Pistol Fire (R)
<input type="checkbox"/> Charismatic Style (D)	<input type="checkbox"/> Feigns (I)	<input type="checkbox"/> Irregular Swordstrokes (N)	<input type="checkbox"/> Uncontested Dagger Thrust (S)
<input type="checkbox"/> Chiasmic Actions (E)	<input type="checkbox"/> Flamboyant Moves (J)	<input type="checkbox"/> Oriental Pummeling (O)	<input type="checkbox"/> Wrestling Holds (T)

Character's Level:

Make-Rolls Remaining:

IGNOBLES

	0	1	2	3	4	5	6	7	8
Sea Voyages, Training and Maritime Management									
Treasure, Prizes and Profiteering									
Ship Engagements, Mutiny and Actions at Sea									
Individual Fighting and Duels									
Conflict of Arms (Military Battles and Strategy)									
Personal Risk and Audacity									
Display of Skills and Savoir-Faire									
Personal Growth (Character Development)									
Fame, Noterity and Taleworthy Experiences									

Character Wounded? (yes or no)